FOR IMMEDIATE RELEASE

Voter Registration & Voting Information

The deadline to register to vote for the General Election is **Saturday, October 26, 2024**. The Town Clerk's office will be open 9:00 AM to 5:00 PM. Please note, you only need to register if you aren't currently registered to vote.

The General Election will be held on Tuesday, November 5, 2024 from 7:00 AM to 8:00 PM. Voting will take place in the gymnasium of the Williamstown Elementary School. Parking is available in the School Street Lot in the rear of the school (*accessible only from School Street*). Handicapped parking is also available in the School Street lot.

Vote by mail postcards were mailed to voters by the Secretary of State's Office. Vote by mail applications are currently available on the Secretary of State's website: https://www.sec.state.ma.us/divisions/elections/download/vote-by-mail-applications/vote-by-mail-paper-application-2023.pdf or by stopping in the office if you didn't receive or misplaced your postcard. The election is quickly approaching and **by law**, ballots need to be mailed to you, so you should submit your application soon to allow adequate time for mailing. The deadline to submit your vote by mail application is Tuesday, October 29th at 5:00 PM.

Residents with questions regarding the status of their voter registration or the early voting process are urged to call the Town Clerk's office. Voters can also check their voter registration status and obtain additional voting information from the Secretary of State website at:

http://www.sec.state.ma.us/VoterRegistrationSearch/MyVoterRegStatus.aspx

In-Person Early Voting Schedule

Town Hall | 31 North Street | Williamstown, MA 01267

In Person Early Voting prior to General Election:

Saturday, October 19, 2024 - Friday, November 1, 2024

Hours:

Saturday, October 19th 9:00 AM to 3:00 PM

Monday, October 21st – Friday, October 25th – 8:30 AM to 4:30 PM

Saturday, October 26th 9:00 AM to 3:00 PM

Monday, October 28th – Friday, November 1st – 8:30 AM to 4:30 PM